


# Character cards (Role cards)

**Name** Saburo : Swindler  
**Attribute** Gender : Male  
 Nationality : Japan  
 Career : Veteran  
**Effect** You can make all player (exclude you) confess their condition.  
 \* Your left player confess first, and go around by clockwise.




**Name** Risa : Swindler  
**Attribute** Gender : Female  
 Nationality : Japan  
 Career : Veteran  
**Effect** You can make all player (exclude you) confess their condition.  
 \* Your left player confess first, and go around by clockwise.  
 \* Even if you are Spy, you can not tell a lie.



**Name** Carol : Informer  
**Attribute** Gender : Female  
 Nationality : Unknown  
 Career : Beginner  
**Effect** You can make your right player confess one of his/her attribute.




**Name** Kento : Informer  
**Attribute** Gender : Male  
 Nationality : Unknown  
 Career : Veteran  
**Effect** You can choose one player and confess one of his/her attribute.



**Name** Maki : Informer  
**Attribute** Gender : Female  
 Nationality : Japan  
 Career : Beginner  
**Effect** You can make your left player confess one of his/her attribute.




**Name** Ichiro : Keyhole  
**Attribute** Gender : Male  
 Nationality : Japan  
 Career : Beginner  
**Effect** You can draw one Chance card from draw pile and apply the effect.




**Name** Lee : Keyhole  
**Attribute** Gender : Female  
 Nationality : Unknown  
 Career : Beginner  
**Effect** You can draw one Chance card from draw pile and apply the effect.




**Name** Jeff : Shooter  
**Attribute** Gender : Male  
 Nationality : Unknown  
 Career : Beginner  
**Effect** You can execute one Character card as same as your condition. However, you can not apply the effect of executed character.



**Name** Chelsea : Bagman  
**Attribute** Gender : Female  
 Nationality : Unknown  
 Career : Veteran  
**Effect** You can make all hiding Character cards turn over to active.



**Name** Jackal : Bagman  
**Attribute** Gender : Male  
 Nationality : Unknown  
 Career : Veteran  
**Effect** You can choose one hiding Character card and turn over to active.




**Name** Hitomi : Bagman  
**Attribute** Gender : Female  
 Nationality : Japan  
 Career : Beginner  
**Effect** You can choose one active Character card and turn over to hiding.




**Name** Emi : Watcher  
**Attribute** Gender : Female  
 Nationality : Japan  
 Career : Veteran  
**Effect** You can make your right player confess his/her condition.  
 \* Even if you are Spy, you can not tell a lie.




**Name** Bunnta : Watcher  
**Attribute** Gender : Male  
 Nationality : Japan  
 Career : Beginner  
**Effect** You can choose one player and confess his/her condition.  
 \* Even if you are Spy, you can not tell a lie.




**Name** Shinji : Watcher  
**Attribute** Gender : Male  
 Nationality : Japan  
 Career : Veteran  
**Effect** You can make your left player confess their condition.  
 \* Even if you are Spy, you can not tell a lie.



**Condition** Active



**Condition** Hiding



# Chance cards



**Name** Injection of admission medicine  
**Effect** You can make all player confess one of their attributes.  
 \* your left player confess first, and go around by clockwise.



**Name** flight from  
**Effect** Choose one Charadter card and turn over. It changes active to hiding, or hiding to active.



**Name** Nothing  
**Effect** Nothing!



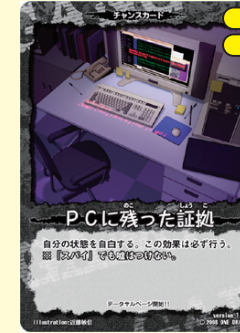
**Name** Locate tap the ear  
**Effect** You can make all player confess their condition.  
 \* your left player confess first, and go around by clockwise.  
 \* Even if you are Spy, you can not tell a lie.



**Name** Assassination on broadway  
**Effect** You can execute one Character card as same as your condition. However, you can not apply the effect of executed character.



**Name** Assassination at bathroom  
**Effect** You can execute one Character card who is same as your gender. However, you can not apply the effect of executed character.



**Name** The proof reft in PC  
**Effect** Confess your condition. You must do it.  
 \* Even if you are Spy, you can not tell a lie.

# Personality cards



**Name** Spy  
**Ability** You can tell a lie when you confess about attributes. (You can't tell a lie when answer about condition)



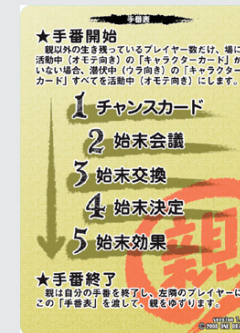
**Name** Gang

# Attribute cards



- Gender**
  - Male
  - Female
- Nationality**
  - Japan
  - Unknown
- Career**
  - Beginer
  - Veteran

# Turn player card



- ★Beginning of the turn  
 If active characters are less than alive players exclude turn player, Turn over all hiding characters to make them active.
  1. Chance card
  2. Meeting for execute
  3. Exchange the candidates
  4. Decide the execute
  5. Effect of the execute
- ★the End of the turn  
 Turn player finish your turn, pass the Turn player card to the left.